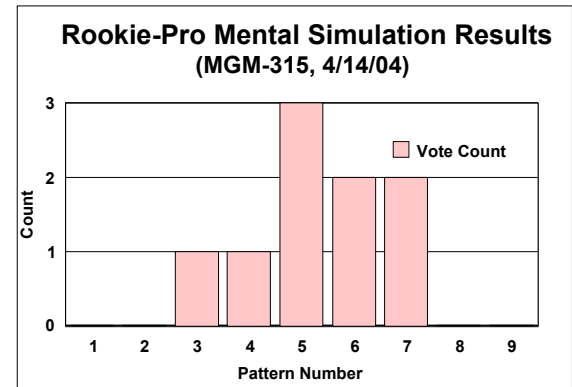


## Systems Thinking & Problem Solving: (Understanding Our Most Important Messes) Systems Thinking Skills

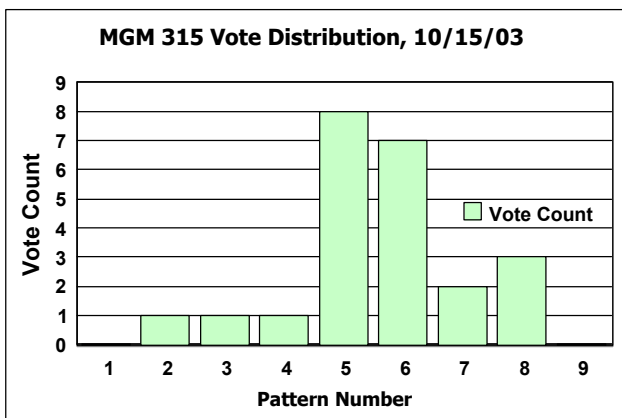
MGM-315 4/21/04

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Web: <http://www.exponentialimprovement.com>

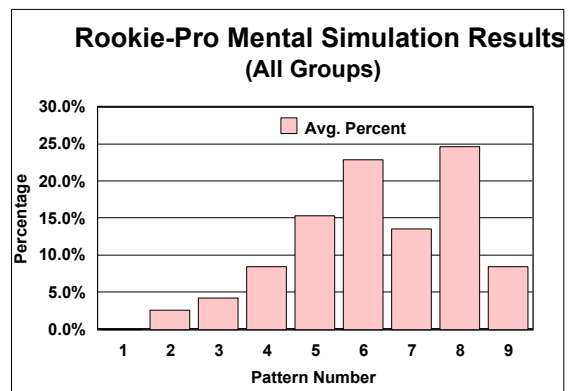
## Rookie-Pro Mental Simulation Results



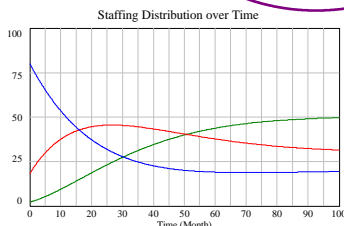
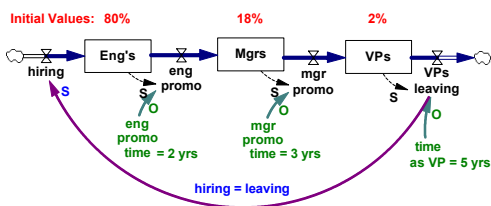
## Rookie-Pro Mental Simulation Results



## Rookie-Pro Mental Simulation Results



## Promotion Chain



## Institutions

### ■ "We live in an era of massive institutional failure."

Dee Hock - Founder and CEO Emeritus of VISA USA and VISA International  
1996 Systems Thinking in Action Conference

### ■ "Why isn't system dynamics spreading like wildfire?"

- We live in institutions whose fundamental way of being is antithetical to the tools

... other than that no big problem."

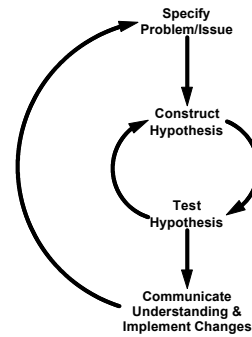
Peter Senge - Author of The Fifth Discipline  
1996 Power of Systems Thinking Conference

## How Long Do Companies Live?

- "In 1983, a Royal/Dutch Shell survey found that 1/3rd of the firms in the Fortune "500" in 1970 had vanished."
- ... the average life of organizations is less than 40 years.
- "The ability to learn faster than your competitors may be the only sustainable competitive advantage."

Arie de Geus, "Planning as Learning," Harvard Business Review, Mar/Apr 1988

## Steps in the Systems Thinking Method (per Richmond)



## Traditional Business Thinking vs. Systems Thinking Skills

■ Static Thinking	■ Dynamic Thinking	} Specify Problem/Issue
■ System-as-Effect	■ System-as-Cause	
■ Tree	■ Forest	} Construct Hypothesis
■ Factor	■ Operational	
■ Linear	■ Closed-Loop	
■ Measurement	■ Quantitative	} Test Hypothesis
■ Proving Truth	■ Scientific	

## Systems Thinking Skills

### - Dynamic Thinking

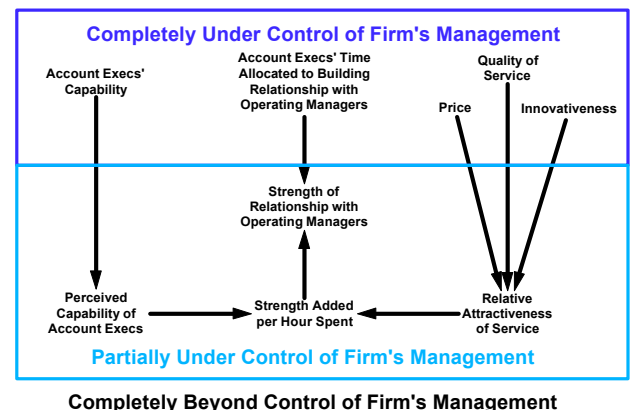
- **Dynamic thinking vs. static thinking:**
  - ➔ We know a system comes to its current state through a trajectory ... it has momentum.
  - ➔ We describe the "reference behavior pattern" (RBP) over the appropriate time frame.
  - ➔ We investigate the relationships (& loops) that led the system to its current state.
  - ➔ We develop an "entertainable hypothesis" for the pattern.
  - ➔ It often demonstrates "worse before better" behavior when we do the right thing for the long term ... investment required!
  - ➔ The opposite is "static thinking" where we estimate that the future will extend monotonically, perhaps even linearly, from its current value in the direction we intend.
  - ➔ From a mechanistic to an organic perspective.

## Systems Thinking Skills (continued)

### - System-as-Cause Thinking

- **System-as-cause thinking vs. system-as-effect thinking:**
  - ➔ "We're being preyed upon" ➔ "how do we make ourselves like prey"
  - ➔ Predict & prepare, reactive, & defensive ➔ proactive & offensive
  - ➔ We look to internal factors to understand system behavior, instead of primarily looking for external causes (system-as-effect thinking).
  - ➔ Look to alter relationships to
    - prevent the blow from being directed at us
    - deflect and mitigate the blow
  - ➔ Look at variables within our control vs. variables outside our control
  - ➔ Look for leverage that works despite uncontrollable outside forces
  - ➔ Insight: when things go wrong, often there is no one to blame ... except perhaps those who did not properly design processes & systems.
  - ➔ Heros of history? Do great leaders create circumstances or do circumstances draw out great leaders that fit the needs of the times?

## Variables & Model Extensive Boundary



## Systems Thinking Skills (continued)

### - Forest Thinking

- Forest thinking vs. tree thinking:
  - ➔ "Tree thinking": functions, business units, silos
  - ➔ To understand problems we need to know the context of the problems and not look at parts of the structure and events in isolation ("tree thinking").
  - ➔ Detailed, dense → general, less dense
  - ➔ Look for important relationships removed in time & space
  - ➔ Look for similarities, rather than differences
  - ➔ This is synthesis versus analysis

## Systems Thinking Skills (continued)

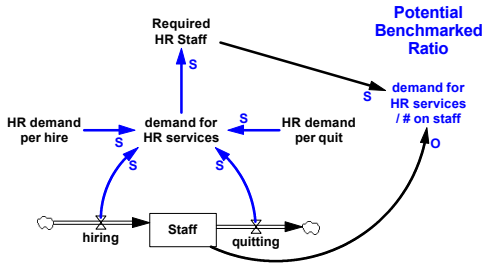
### - Operational Thinking

- Operational thinking vs. factor thinking:
  - ➔ Factor thinking: Milk production (GDP, Interest Rate, fertilizer cost)
  - ➔ Where are the "COWS" ???
  - ➔ Define the "plumbing", "main chains", "spinal cords"
  - ➔ Causal vs correlational
  - ➔ Seeing behavior as a result of system structure, the "plumbing" of the system, not as a result of multiple factors ("laundry list" or "factor thinking"; e.g., a best-fit equation to parameters).
  - ➔ Covey's "7 Habits of Highly-Effective People" is "factor thinking"
  - ➔ We recognize the difference between stocks & flows, and we know this difference has enormous influence on operational behavior.

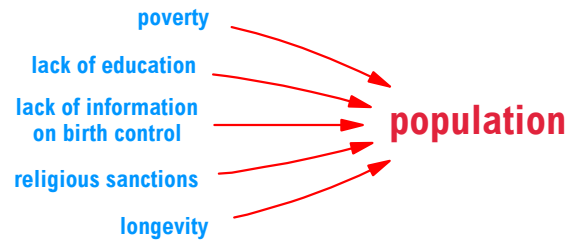
## Systems Thinking Skills (continued)

### - Operational Thinking

- Don't do "factor thinking" as is done when "benchmarking" based on "operating ratios"



## Factor Thinking



Barry Richmond, "Systems thinking: critical thinking skills for the 1990s and beyond"  
System Dynamics Review, Vol. 9, no. 2, Summer 1993

## Factor Thinking Modeling & Assumptions

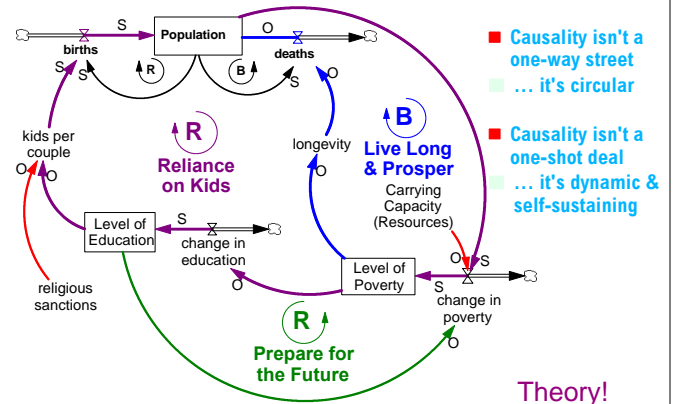
Typical Solution: A multiple regression equation:  

$$\text{population} = a_0 + a_1X_1 + a_2X_2 + \dots + a_nX_n$$

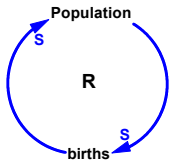
- Each factor contributes as a cause to the effect (i.e., causality runs one way)
- Each factor acts independently
- The weighting factor of each is fixed
- The way each factor works to cause the effect is left implicit (i.e., an effect indicated by the coefficient without explanation of operational causes)

Barry Richmond, "Systems thinking: critical thinking skills for the 1990s and beyond"  
System Dynamics Review, Vol. 9, no. 2, Summer 1993

## An Operational Model - Theory



## Causal Loop vs.. Stocks & Flows



Slowing an inflow doesn't decrease the level of the stock ... it only slows the rate of increase.

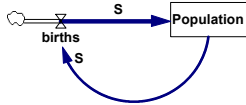
Even if the inflow goes to zero, the level of the stock doesn't decrease ... it would just stay the same.

The only way to decrease the level of a stock is to create an outflow.

The point:

A major flaw in using causal loop diagrams is that it's not obvious which variables are stocks and which are flows.

They are fundamentally different: a stock is the integral (the accumulation) of the net flow.



## Systems Thinking Skills (continued)

### - Closed-Loop Thinking

#### ■ Closed-loop thinking vs. linear thinking:

- ➔ Adding "nerve structure" that carries information
- ➔ Instead of "linear thinking", with simply cause & effect, we understand feedback from effects come back to influence causes.
- ➔ It's for answering "chicken or egg" type question
- ➔ Sees causality as circular, instead of one-way. Causality is an ongoing process ... not a one-shot deal.
- ➔ We can see "unintended" consequences that arise after delayed feedback, not just "intended" consequences
- ➔ Leads us to see organization failures as due to delayed resistance that develops ... "Policy Resistance"

## Systems Thinking Skills (continued)

### - Quantitative Thinking

#### ■ Quantitative thinking vs. measurement thinking:

- ➔ We accept that many important, even absolutely critical, "soft" variables (e.g., motivation, morale, burnout) can't be measured.
- ➔ With "measurement thinking" we ignore what can't be accurately measured ... it's the typical "scientific" perspective where we must measure accurately to be in control
- ➔ But they, and their impacts, can be quantitatively estimated.
- ➔ Leaving them out, is equivalent to setting their values to zero ... the one value that we absolutely know is wrong.
- ➔ Define:
  - Initial values of stocks and values of constants
  - Graphical functions: range and points on the curve

## Systems Thinking Skills (continued)

### - Scientific Thinking

#### ■ Scientific thinking vs. proving-truth thinking:

- ➔ Current prevailing wisdom is always regarded as an "entertainable hypothesis."
- ➔ "Scientific thinking" raises the quality of our thinking by using models as working hypotheses with limited domains of applicability, which we examine against reality to determine where they break down.
- ➔ "Proving-truth thinking" seeks to prove models are true under all conditions.
- ➔ The problem with validating models against history is that loops that have been "dormant" in the past become dominant in the future.
- ➔ Technique: put a model in "steady state" and "shock" it.